

CHEAT SHEET:

YOU CAN PRINT TO THE CONSOLE:

`print(4);` --> Prints the number 4 to the console.
`print ("Hello!");` --> Prints "Hello!" to the console.

YOU CAN TELL THE COMPUTER TO REMEMBER THINGS:

`public float myNumber = 6;`
`print(myNumber);` --> Prints the number 6 to the console.
`print(myNumber * 2);` --> Prints the number 12 to the console.
`print(myNumber - 3);` --> Prints the number 3 to the console.

`public string myName = "sillytown";`
`print (myName);` --> Prints "sillytown" to the console.

YOU CAN ASK THE COMPUTER IF SOMETHING IS TRUE!

`if(Input.GetKeyDown(KeyCode.A))`
`print("Ouch!");` --> Prints "Ouch" when someone presses "A"!

`public float apples = 3;`
`if(apples + 7 == 10)`
`print("OH MY GOD!");` --> This will only print if the two numbers add up.

YOU CAN ASK THE COMPUTER FOR A RANDOM NUMBER!

`public float myNumber = Random.value;` --> A random number from 0 to 1.
`myNumber = Random.value * 10;` --> A random number from 0 to 10.

YOU CAN PLAY SOUNDS!

First, make sure your camera has an audio source. Go to Components → Audio → Audio Source. Then, put the sound into the audio source.

`audio.Play();` --> Plays the sound in the audio source!